



Brisbane Australia



# “Capstone Design”

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**Computer Science Discipline  
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Tony Sahama (Seminar @ Mokwon University, Korea)



**CARSELDINE**

**QUT**

**KELVIN GROVE**

**QUT**

**GARDENS POINT**

**QUT**

**Queensland**



**Sunshine Coast**

**← Brisbane**

**Gold Coast**

# Queensland University of Technology (QUT)

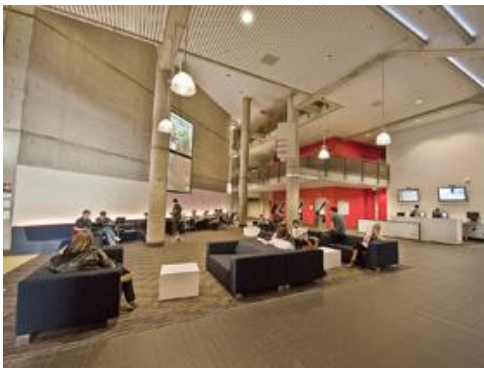
**In the top 10 universities in Australia** (Melbourne University ranking)

**40,000 students** (Over 6,000 international students)

- 30,000 Undergraduates
- 10,000 Postgraduates

**Two main campuses within 10 min drive**

- Gardens Point- in the heart of city
- Kelvin Grove- inner city suburb







**Brisbane CBD**



# Seven Faculties at QUT

- o Built Environment and Engineering
- o Business
- o Creative Industries
- o Education
- o Health
- o Law
- o Science and Technology



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Ambitious research agenda –  
especially  
Science, Technology, Engineering  
and Mathematics (STEM)





# Learning Model

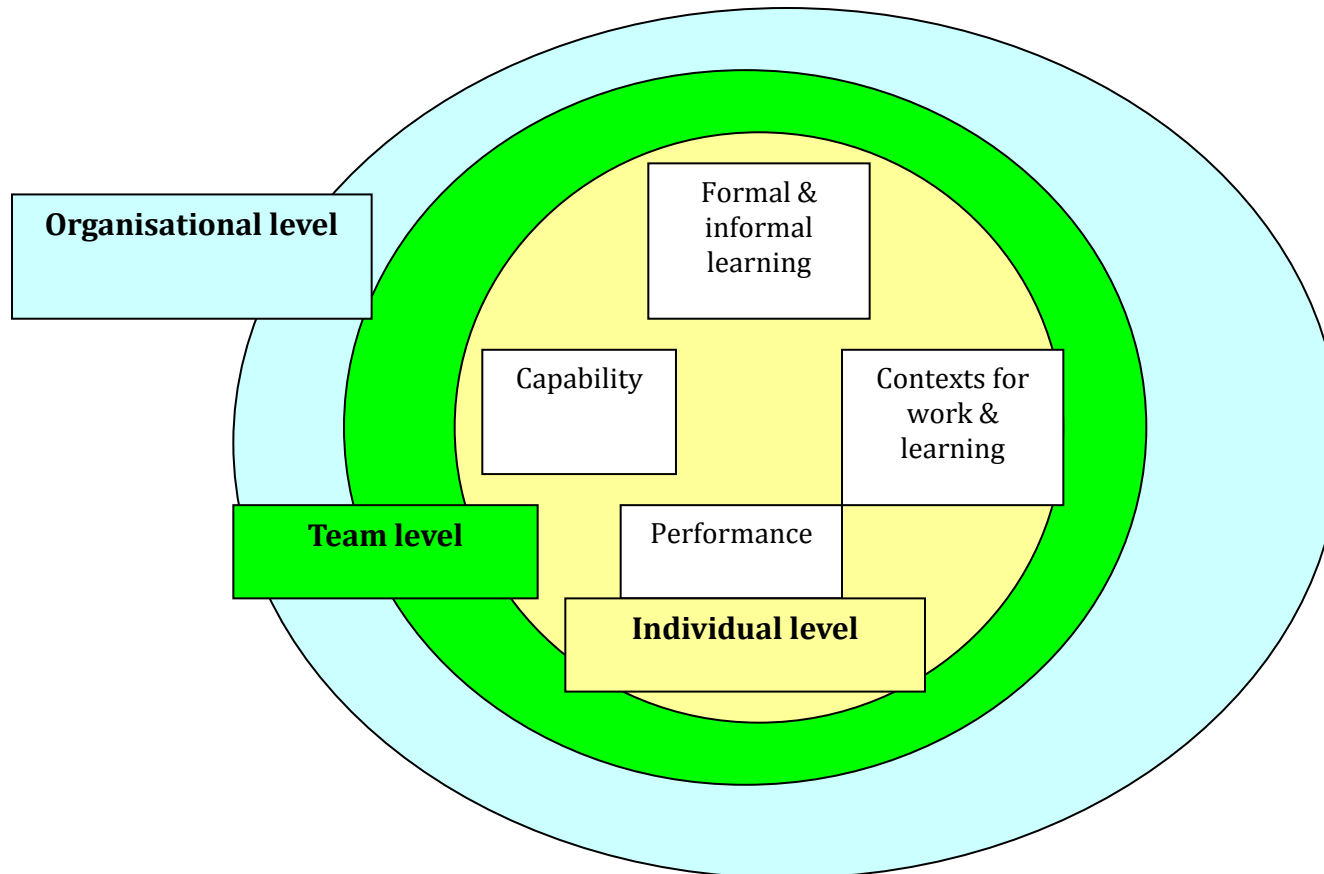
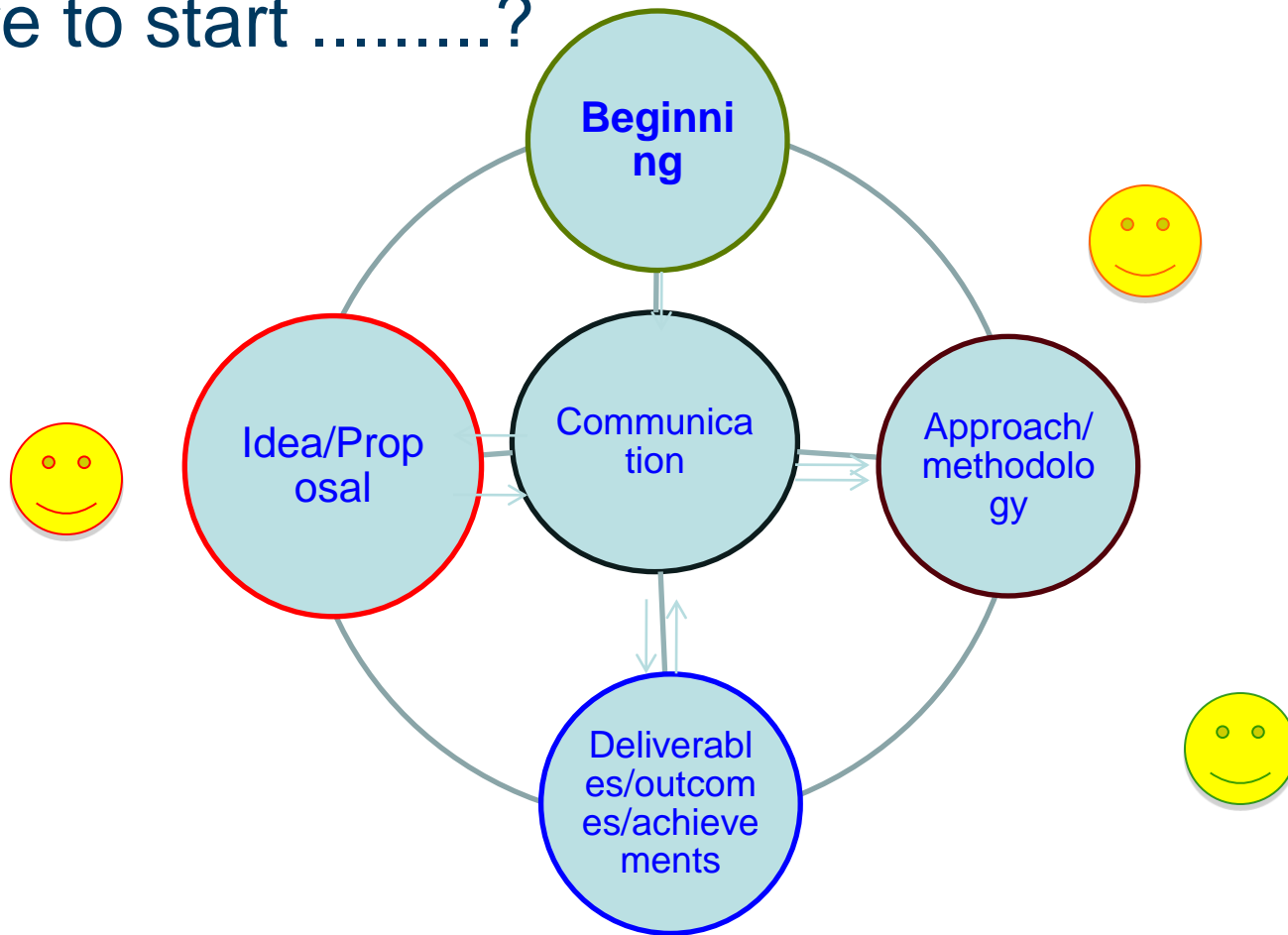


Figure 1: Key aspects of workplace learning [Source: Eraut 2009, p 3]



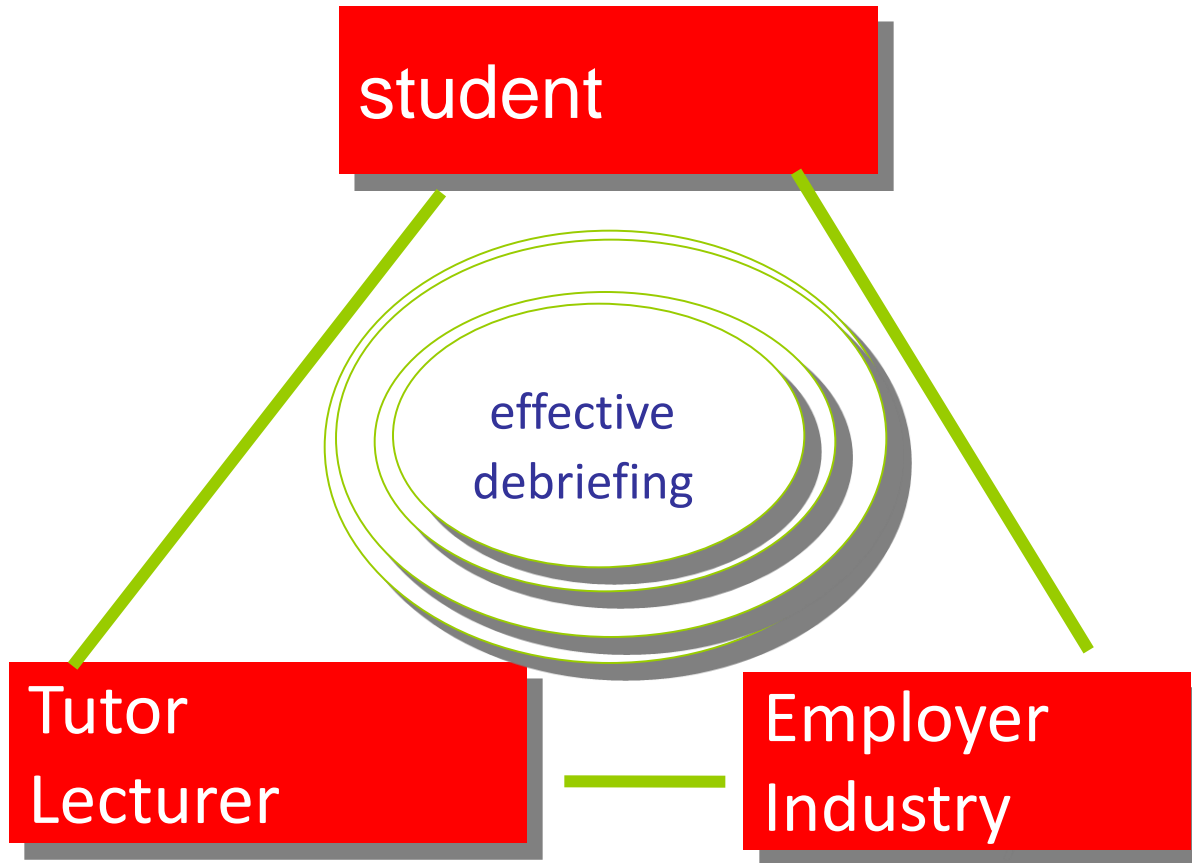
# Where to start .....







# Effective work experience → Quality Pyramid





## Why some students are not performing well in the classroom however doing well in the industry?





University

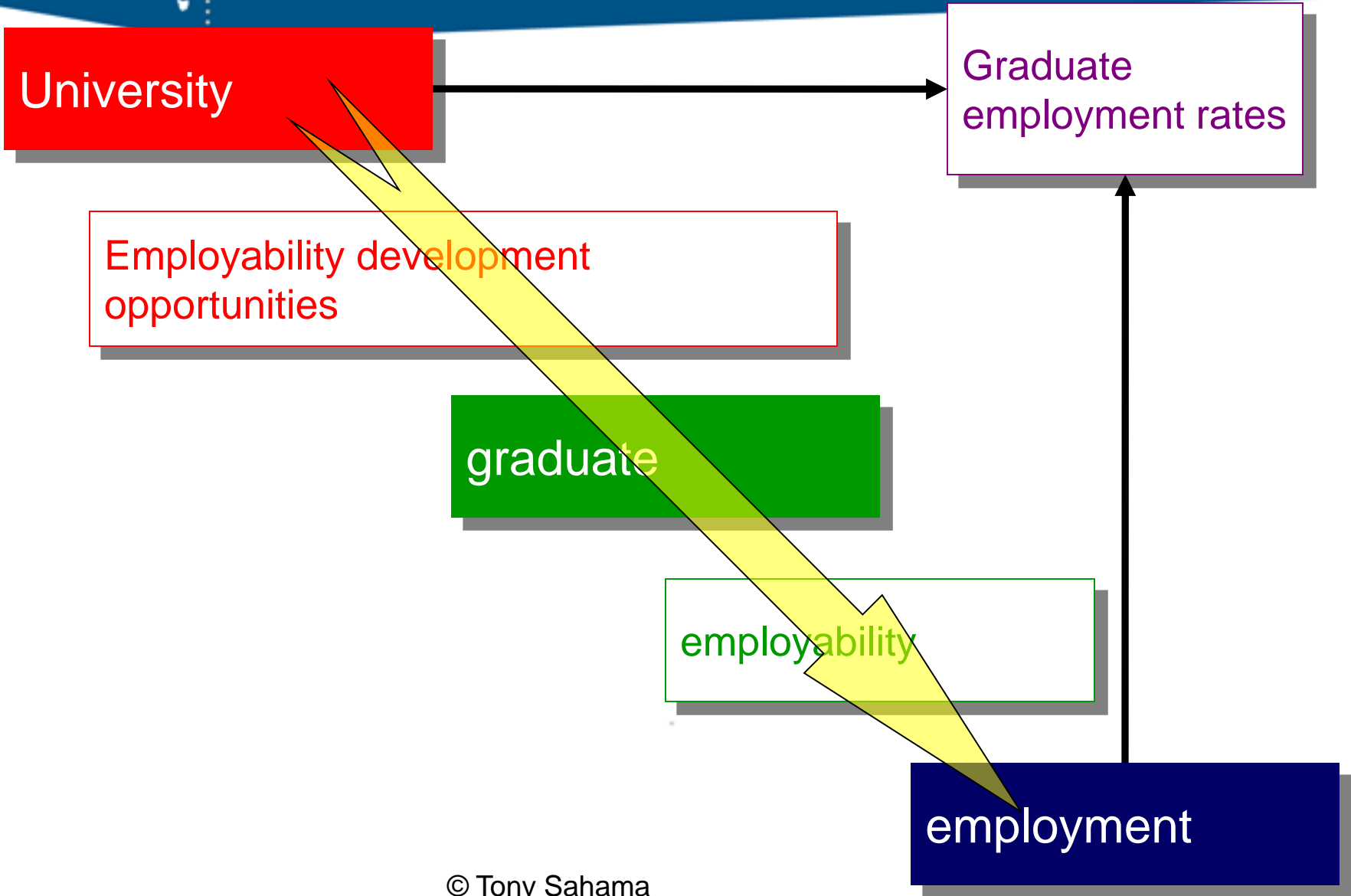
Graduate employment rates

Employability development opportunities

graduate

employability

employment



# Model

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Subject area

QUT

HEI

Employability development opportunities

Graduate

engagement

pedagogy

- employability attributes
- work experience
- self-promotional skills
- willingness to develop

Extra-curricular experiences

reflection

Employability

articulation

External factors

Employer

Recruitment

Employment

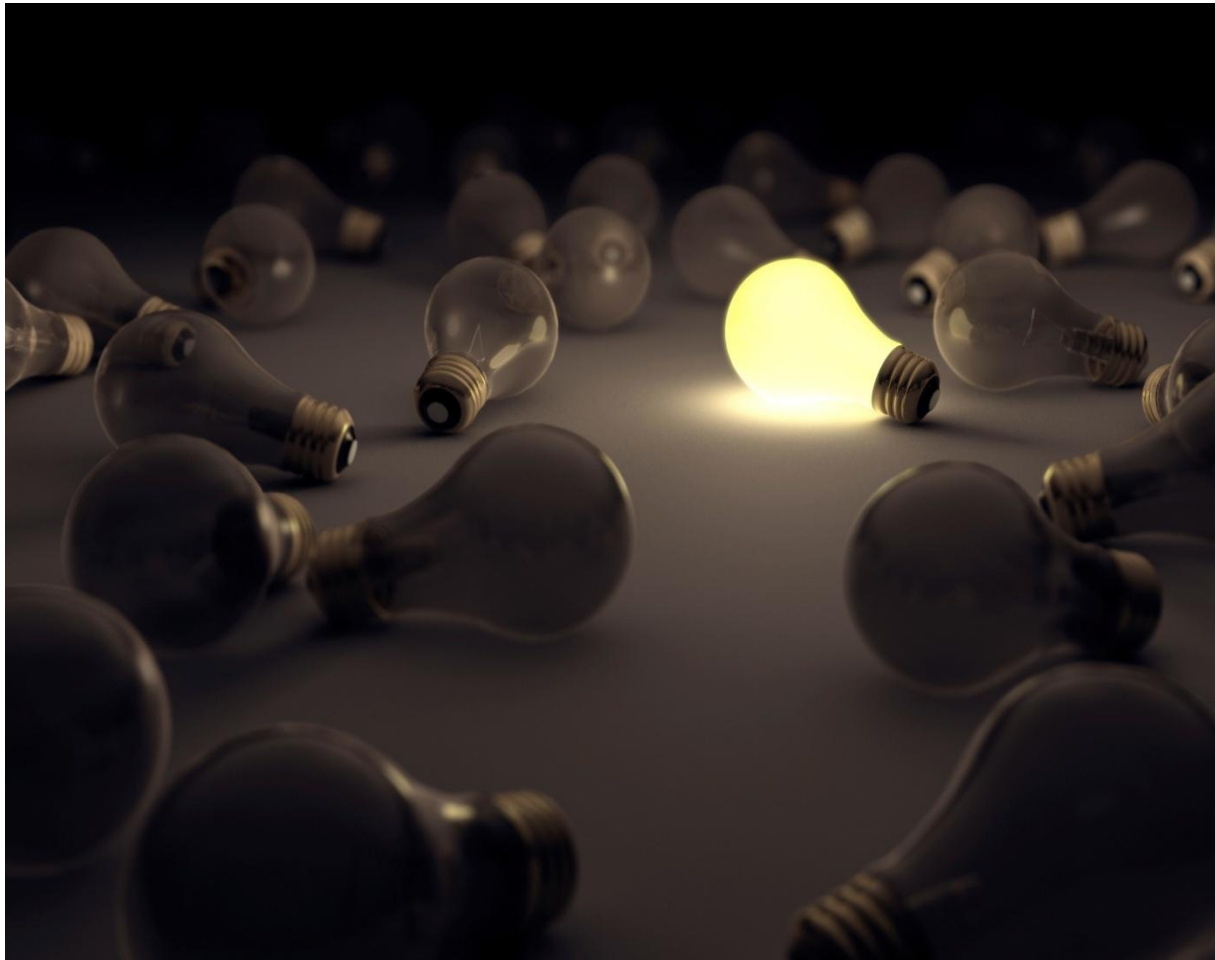
Market

Portfolio

Self-employment



## How industry view students in the workplace



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## Why it is critical to work in an Industry-Classroom collaborative environment?







# Discussion