

Mobile Robot Probability and Bayesian Classifier Lecture 5

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Probability

- Probability
 - $\Pr(x) = 0.111\dots$
- Sum of all possibilities.

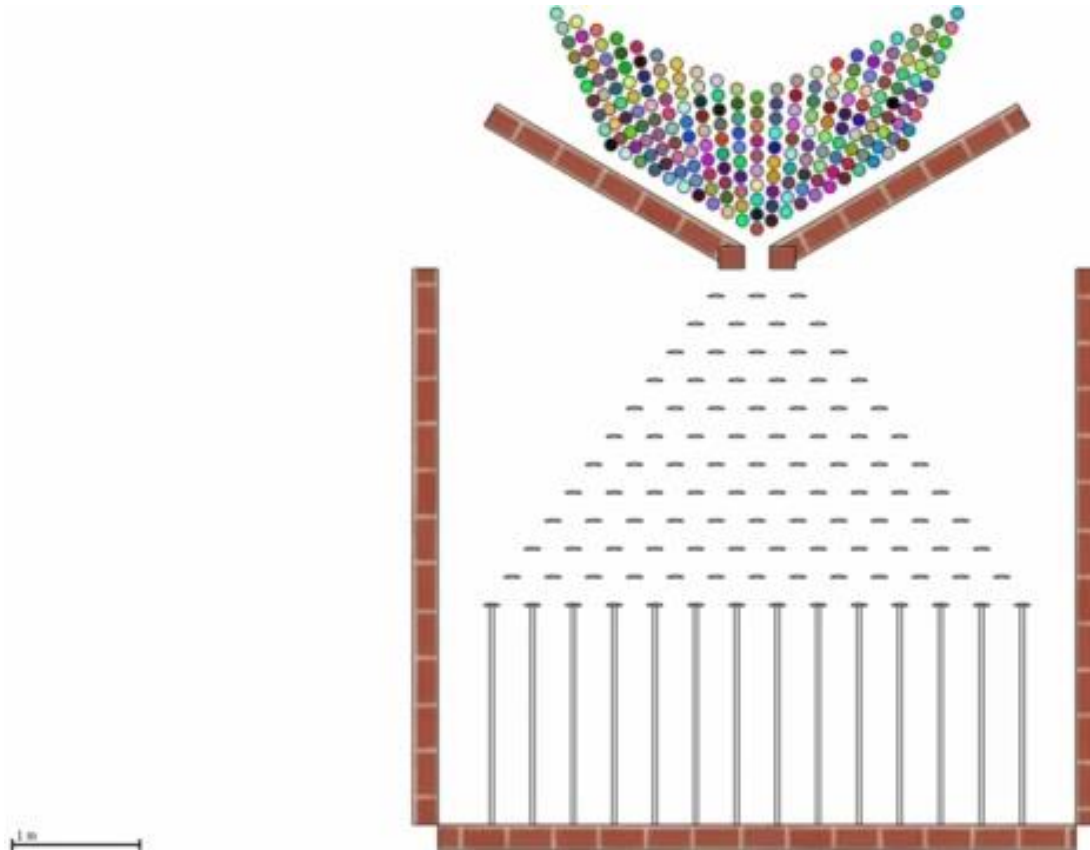
$$\sum \Pr(x) = 1$$

- Continuous domain

$$\int \Pr(x) dx = 1$$

- You already learned about probability..
 - Korean education is so tough....T_T....

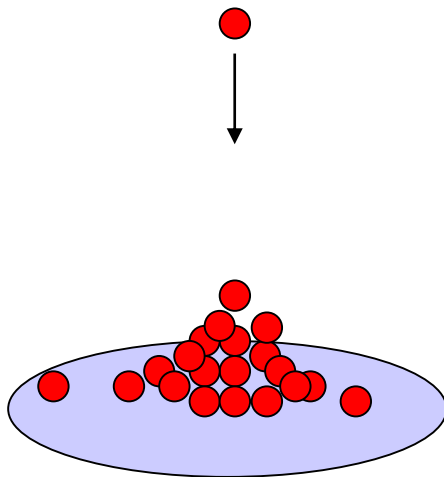
Gaussian Probability Generation



$$\Pr(x) = \frac{1}{\sigma\sqrt{2\pi}} \exp\left(-\frac{1}{2}\left(\frac{x-\mu}{\sigma}\right)^2\right)$$

With C++ or Python, How to Generate Gaussian Distribution?

- Rand() returns integer from 0 to RAND_MAX(32767)
 - Rand() is NOT Gaussian(Normal) distribution
- Remind the video



*Marsaglia polar method

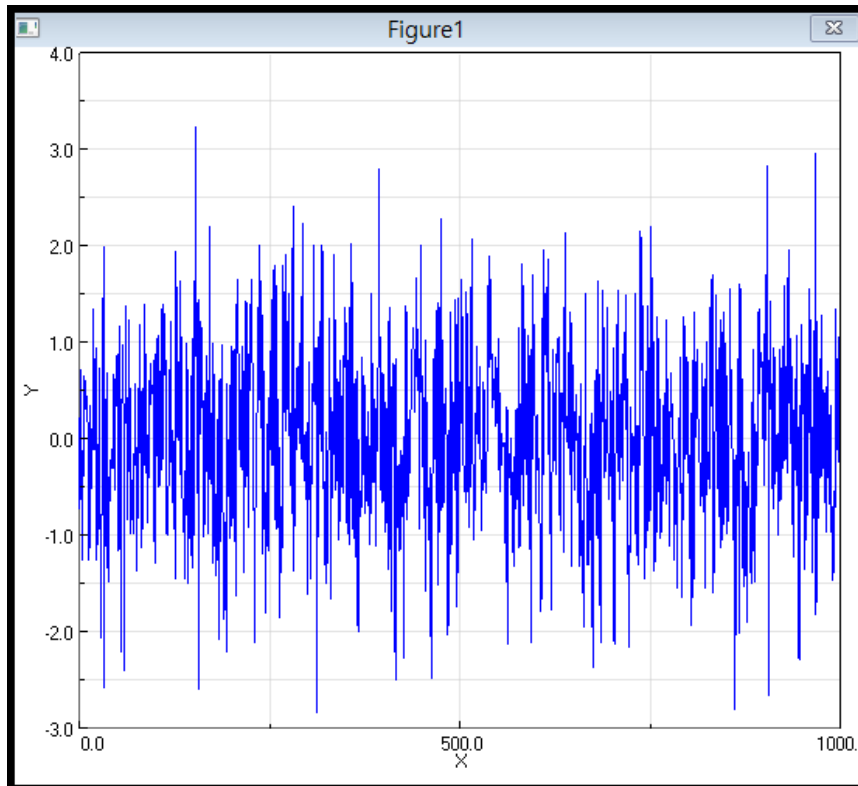
$$r \sim N(0,1)$$

```
double u,v,r;
while(1)
{
    u=2*rand()/((double)RAND_MAX)-1;
    v=2*rand()/((double)RAND_MAX)-1;

    r=u*u+v*v;
    if (r==0 || r>1)    continue;
    break;
}

r  = sqrt(-2*log(r)/r);
r  = u*r;
```

$N(0,1)$ returns Gaussian Distribution



1000 samples

`randn(1,1000)` generates
1000 samples

Question:

How we generate x with
mean and standard
deviation?

$$x \sim N(0,1)$$

$$x' \sim N(\mu, \sigma)?$$

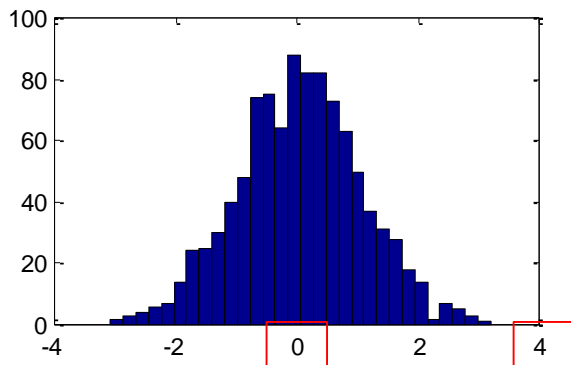
Gaussian Generation $x' \sim N(\mu, \sigma)$

- Mean value: μ is a offset from 0

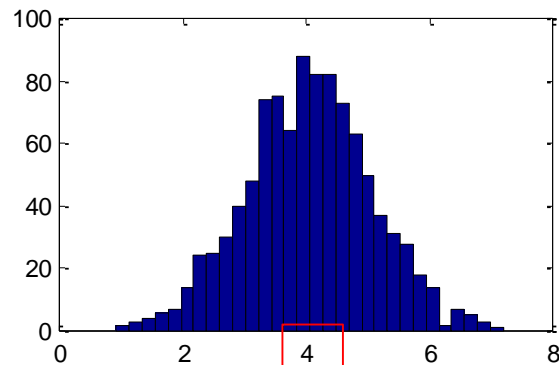
$$x \sim N(0,1) \quad \Rightarrow \quad x' \sim N(0,1) + \mu = N(\mu,1)$$

- Standard deviation

$$x \sim N(0,1) \quad \Rightarrow \quad x' \sim \sigma N(0,1) = N(0,\sigma)$$

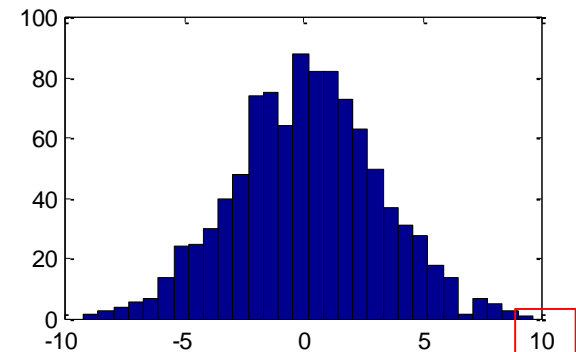


$$x \sim N(0,1)$$



$$x' = x + 4$$

$$x' \sim N(0,1) + 4 = N(4,1)$$



$$x' = 3x$$

$$x' \sim 3N(0,1) = N(0,3)$$

Gaussian Distribution or Normal Distribution(Z)

$$z \sim N(0,1) \quad z = \frac{x - \mu}{\sigma} \sim N(0,1)$$

$$x \sim \sigma N(0,1) + \mu = N(\mu, \sigma)$$

- We learn it at high school, TT.

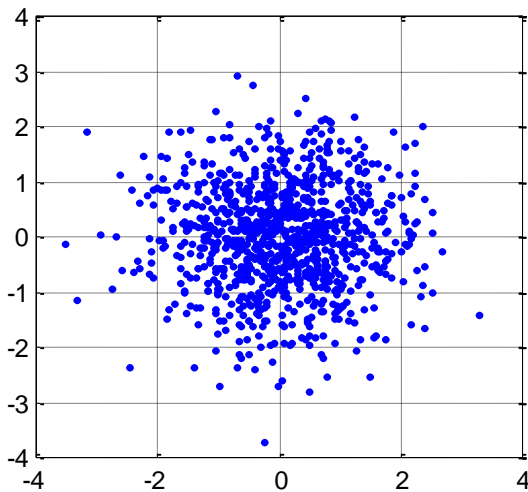
- Z is called “Normal Distribution” $\Pr(z) = \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{1}{2} z^2\right)$

- X is normalized with mean and standard deviation

$$\Pr(x) = \frac{1}{\sigma\sqrt{2\pi}} \exp\left(-\frac{1}{2} \left(\frac{x - \mu}{\sigma}\right)^2\right)$$

Probability in 2D Space

- How to generate 2D Gaussian Prob.?
 – Easy. `A= randn(1000,2)` and `plot(A(:,1),A(:,2),'b')`

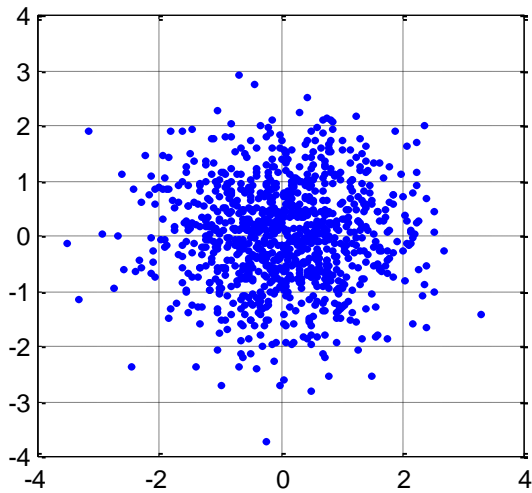


Plot(A(:,1),A(:,2),'b')

$$1 \text{ DIM } z_1 \sim N(0,1)$$

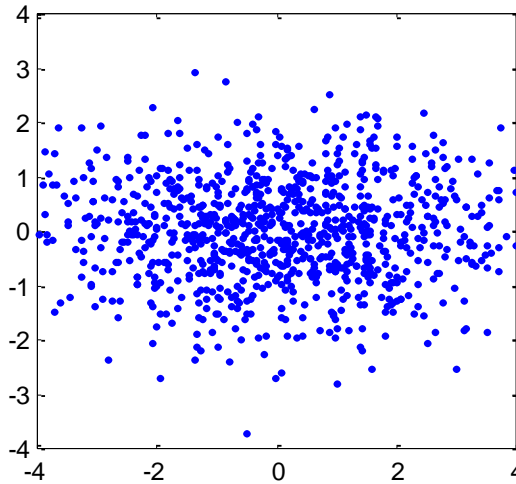
$$2 \text{ DIM } z_2 = \begin{pmatrix} x \\ y \end{pmatrix} \sim N\left(\begin{pmatrix} 0 \\ 0 \end{pmatrix}, \sigma\right)$$

$$\mu = \begin{pmatrix} x_{mean} \\ y_{mean} \end{pmatrix} \quad \sigma = ?$$



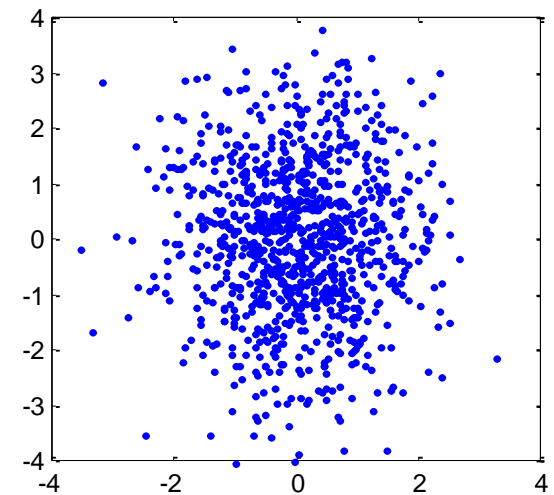
Plot(A(:,1),A(:,2),'b')

$$z_2 = \begin{pmatrix} x \\ y \end{pmatrix}$$



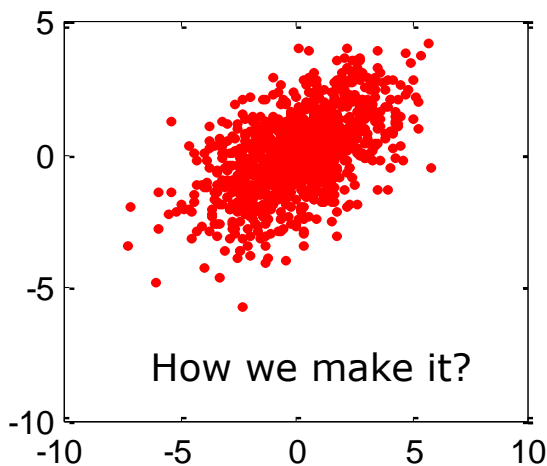
Plot(2*A(:,1),A(:,2),'b')

$$z'_2 = \begin{pmatrix} 2x \\ y \end{pmatrix}$$



Plot(A(:,1), 1.5*A(:,2),'b')

$$z'_2 = \begin{pmatrix} x \\ 1.5y \end{pmatrix}$$



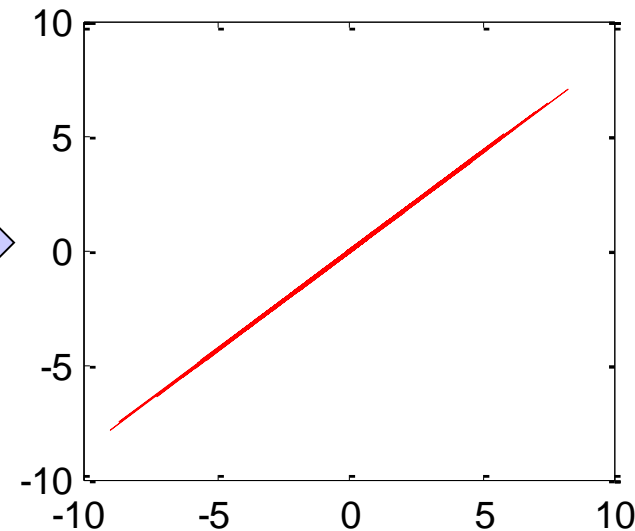
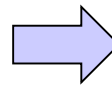
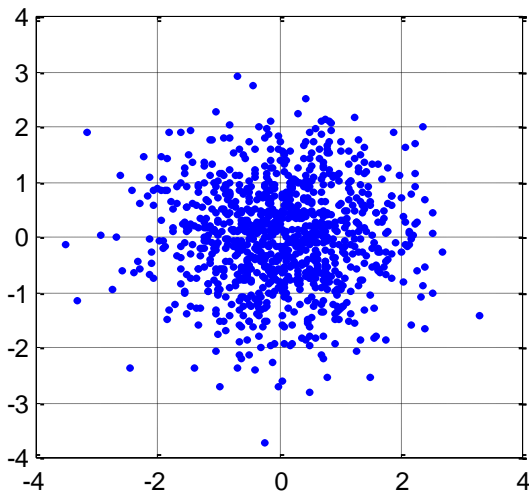
$$z' = \begin{pmatrix} 2 & 0.5 \\ 0.5 & 1.5 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \Sigma \begin{pmatrix} x \\ y \end{pmatrix}$$

Quiz

$$z' = \begin{pmatrix} 2 & \sqrt{3} \\ \sqrt{3} & 1.5 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$$

How it will distribute?

Hint: $\text{Det} \begin{pmatrix} 2 & \sqrt{3} \\ \sqrt{3} & 1.5 \end{pmatrix} = 3 - 3 = 0$



Probability in n-dim. Space

- 1Dim

$$\Pr(x) = \frac{1}{\sigma\sqrt{2\pi}} \exp\left(-\frac{1}{2}\left(\frac{x-\mu}{\sigma}\right)^2\right) \quad x \sim N(\mu, \sigma)$$

- N-Dim

$$\Pr(\hat{x}) = (\text{Det}(2\pi\Sigma))^{-\frac{1}{2}} \exp\left(-\frac{1}{2}(x-\mu)^T \Sigma^{-1} (x-\mu)\right) \quad \hat{x} \sim N(\hat{\mu}, \Sigma)$$

- Look, Sigma matrix

$$\Sigma = \begin{pmatrix} 2 & 0.5 \\ 0.5 & 1.5 \end{pmatrix}$$

$$\Sigma = \begin{pmatrix} 2 & 0 \\ 0 & 1.5 \end{pmatrix}$$

$$\Sigma = \begin{pmatrix} \dots & 0.5 \\ 0.5 & \dots \end{pmatrix}$$

Important for
Map
matching

Scale factor for
principal axis

Rotation



Two types of Probability

- A Priori Probability
 - When you use probability, you use a prior probability

$$\Pr(A) = 0.6$$

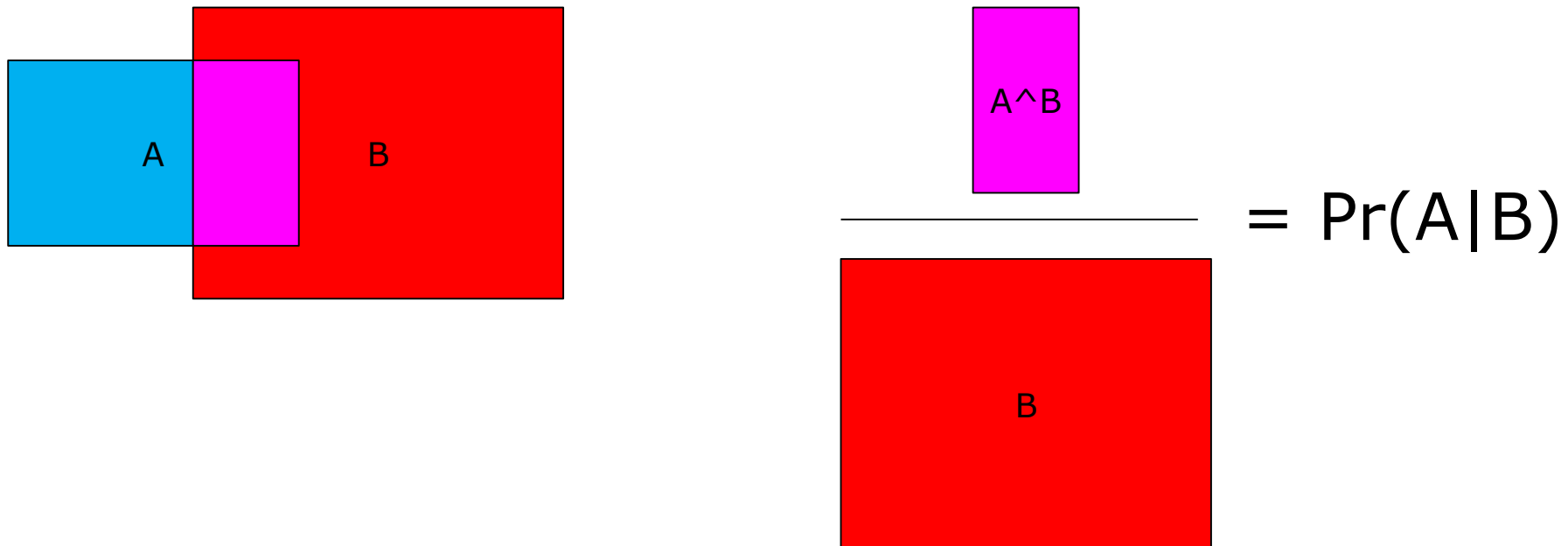
- Posterior Probability (Conditional probability)
 - Bayesian probability
 - Prob. Of A on condition that B occurs,

$$\Pr(A | B) = 0.6$$

- A prior and Posterior probability are very different.

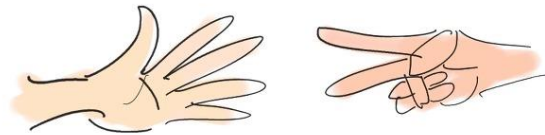
Conditional Probability

- What is $\Pr(A|B)$?
 - Probability of A under the Probability of B
 - Or Probability of A within the given B



Why Posterior Prob. Is very different?

두 손이 다섯을 이기는 경우



다음 세 번의 R.P.S.

- Rock-Paper-Scissors game.
 - $\text{Prob}(\text{Rock}) = 1/3$
- When a player did “Rock” before,
 - $\text{Prob}(\text{Rock})$ is still $1/3$? \rightarrow No, in general.

Posterior Prob.

- When events A and B occur,
- $P(A)$: Probability of A occurrence
- $P(B)$: Probability of B occurrence.
- $P(A \wedge B)$: Probability of Both A and B occurrence
- Definition:

$$\therefore \Pr(A | B) = \frac{P(A \wedge B)}{P(B)}$$

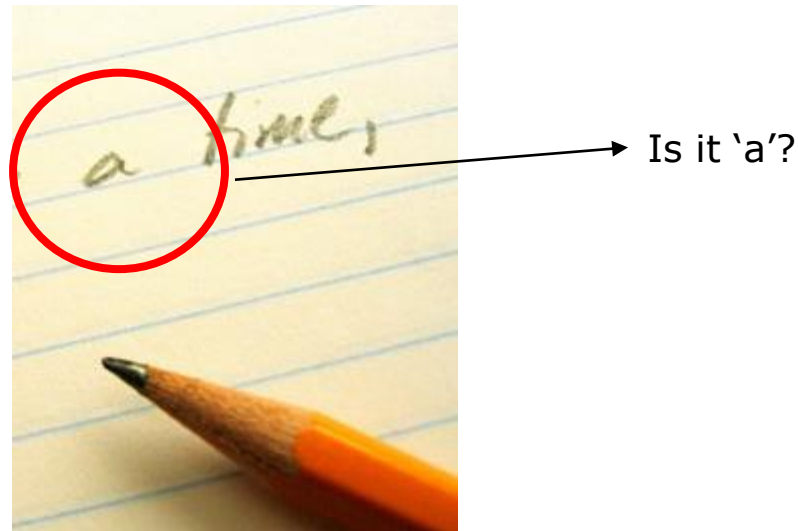
$$P(A | B)P(B) = P(A \wedge B) = P(B | A)P(A)$$

$$\therefore \Pr(A | B) = \frac{P(B | A)P(A)}{P(B)}$$

Why Posterior Probability?

It reduces Classification Errors..

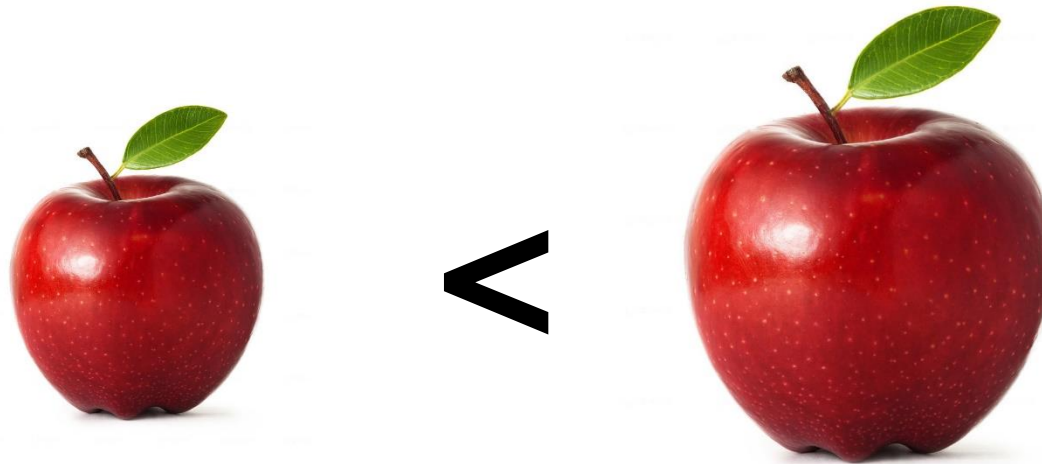
- What is Classification?



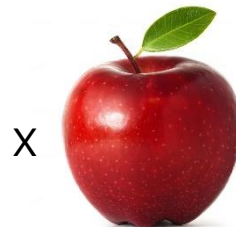
- When a data x is given, is it a specific class, C ?
 - It is called, “classification”

if $x \in C$ or Not

Is It Big or Not?



- Normal human can say that..
 - Right is bigger.. ^_^..
- When a X is given, can you say that “it is big or not”?



Posterior Prob.

- When events A and B occur,
- $P(A)$: Probability of A occurrence
- $P(B)$: Probability of B occurrence.
- $P(A \wedge B)$: Probability of Both A and B occurrence
- Definition:

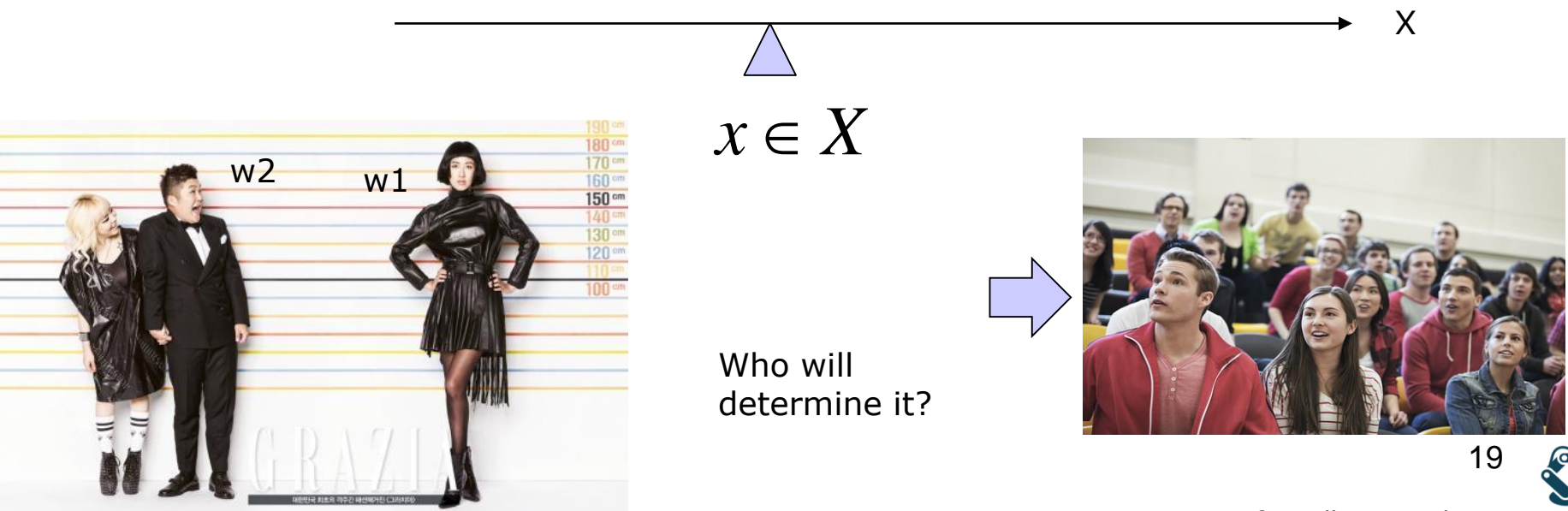
$$\therefore \Pr(A | B) = \frac{P(A \wedge B)}{P(B)}$$

$$P(A | B)P(B) = P(A \wedge B) = P(B | A)P(A)$$

$$\therefore \Pr(A | B) = \frac{P(B | A)P(A)}{P(B)}$$

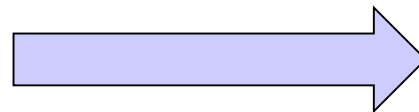
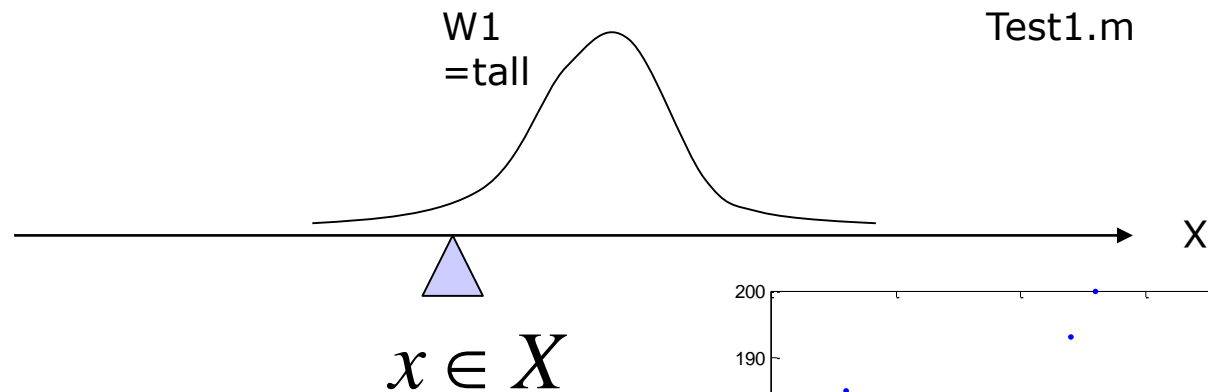
Classification: Bayesian Classifier

- Random variable, x : probability of event occurrence.
- When x is given, is x involved in class w_1 or w_2 ?
 - Ex)
 - Assume X is height,
 - When $x = 170$, is it tall(w_1) or not(w_2) ?

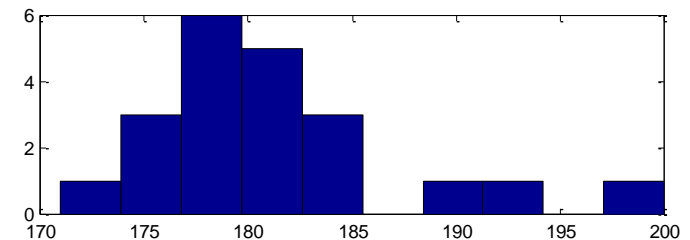
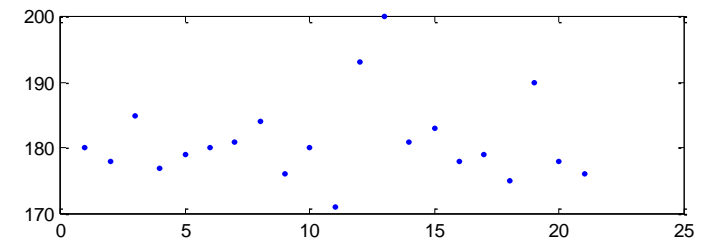


Classification: Bayesian Classifier

- Random variable, x : probability of event occurrence.
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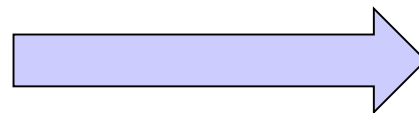
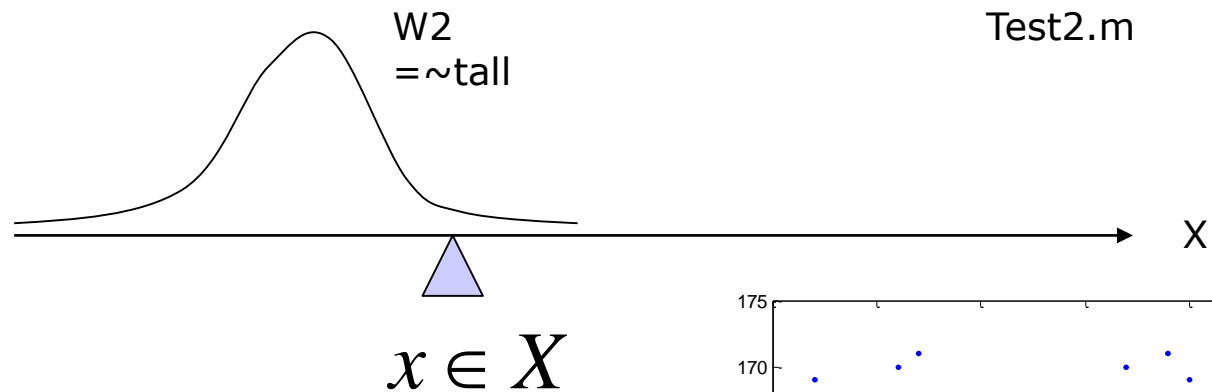


$H=180$, I think tall.

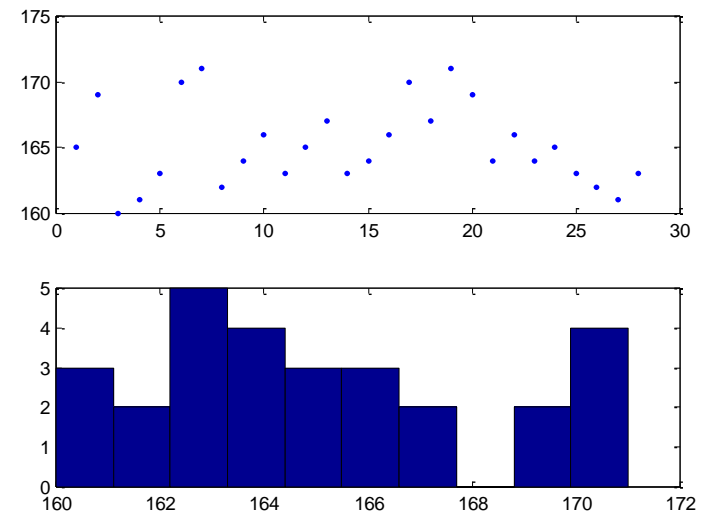


Classification: Bayesian Classifier

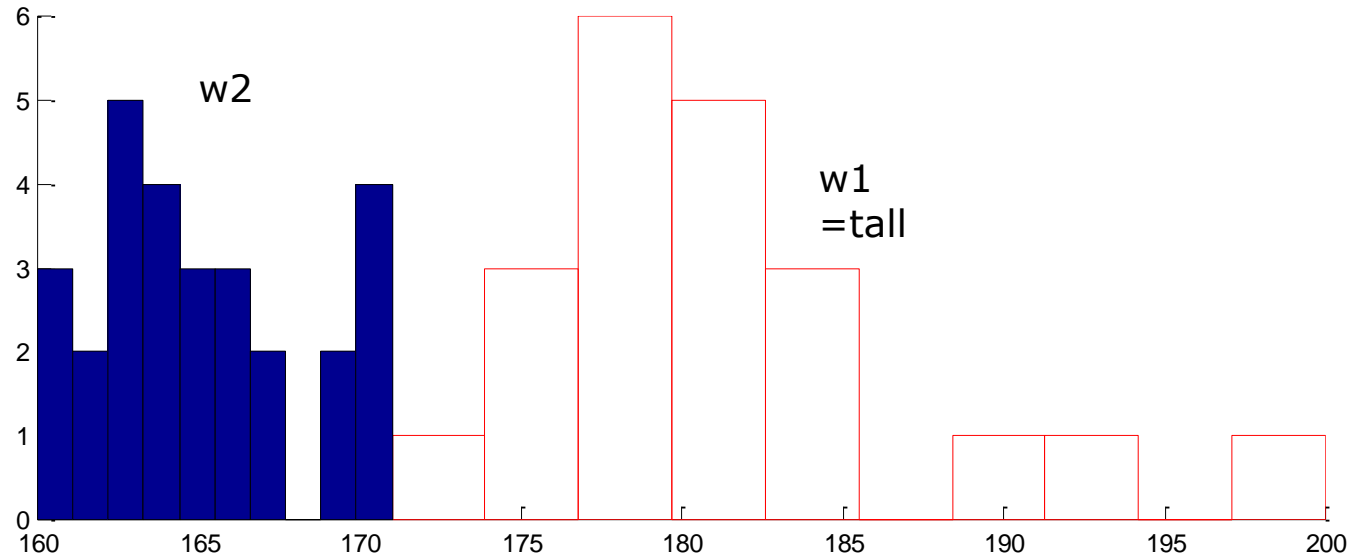
- Random variable, x : probability of event occurrence.
- When x is given, is x involved in class w_1 or w_2 ?



$H=160$, I think ~tall



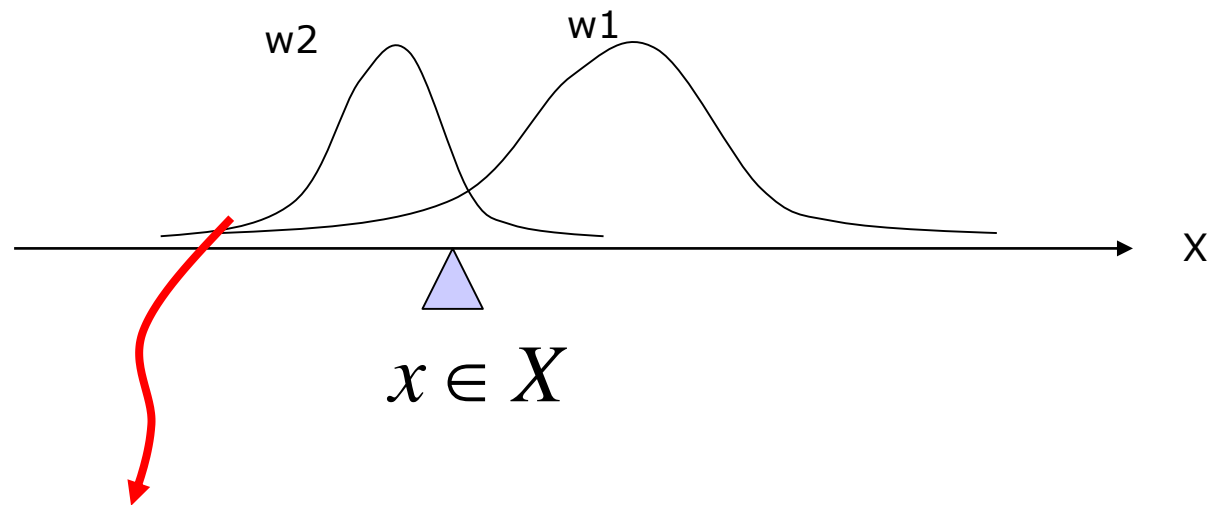
Samples from Surveys.



- Assume that samples have Gaussian distribution.
- $(m1, s1) = (181.143, 6.54)$
- $(m2, s2) = (165.14, 3.12)$

Classification: Bayesian Classifier

- Random variable, x : probability of event occurrence.
- When x is given, is x involved in class w_1 or w_2 ?



$$\Pr(x) = ?$$

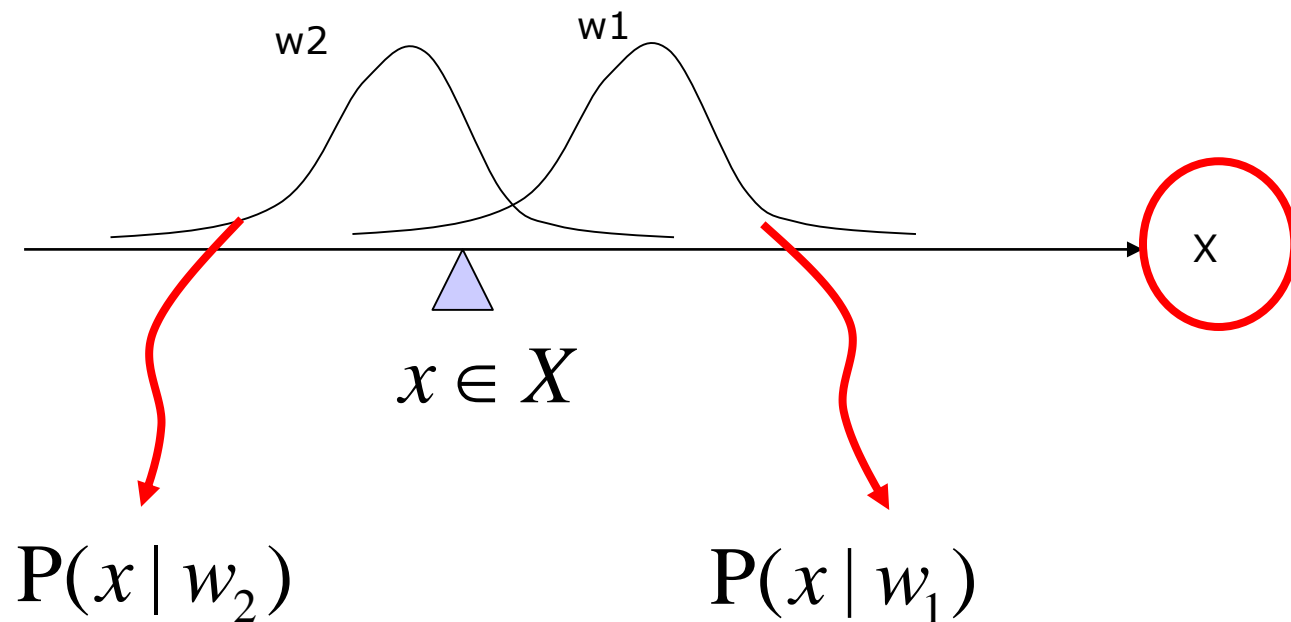
$$\Pr(w_2 | x) = ?$$

$$\Pr(w_2) = ?$$

$$\Pr(x | w_2)$$

Classification: Bayesian Classifier

- Random variable, x : probability of event occurrence.
- When x is given, is x involved in class w_1 or w_2 ?

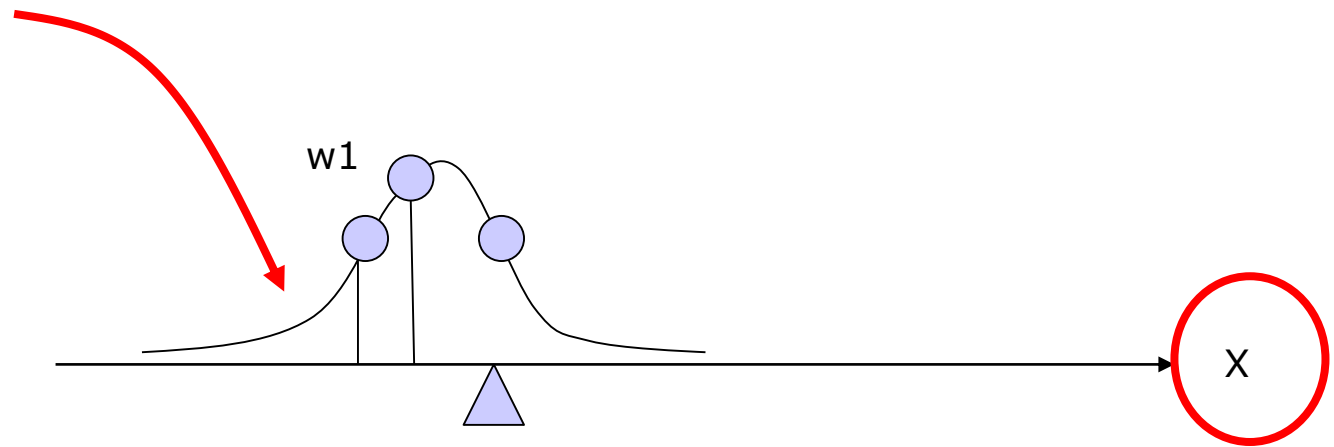


In w_2 group,
samples x s are
gathered.

In w_1 group,
samples x s are
gathered.

Samples.

```
x=[ 180
    178
    185
    177
    179
    180
    181
    184
    176
    180
    171
    193
    200
    181
    183
    178
    179
    175
    190
    178
    176];
```



$$\therefore \Pr(x | w_1)$$

For Bayesian Classifier, $p(x|w)$ and $p(w)$ are required.

- How to find $P(w)$?

| | | | | |
|----------------|---------|-------|----------|-----|
| $n(w1)$ =21 | $x = [$ | 180 | $w2 = [$ | 165 |
| | | 178 | | 169 |
| | | 185 | | 160 |
| | | 177 | | 161 |
| | | 179 | | 163 |
| | | 180 | | 170 |
| | | 181 | | 171 |
| | | 184 | | 162 |
| | | 176 | | 164 |
| | | 180 | | 166 |
| | | 171 | | 163 |
| | | 193 | | 165 |
| | | 200 | | 167 |
| | | 181 | | 163 |
| | | 183 | | 164 |
| | | 178 | | 166 |
| | | 179 | | 170 |
| | | 175 | | 167 |
| | | 190 | | 171 |
| | | 178 | | 169 |
| | | 176]; | | 164 |
| | 166 | | | |
| | 170 | | | |
| | 167 | | | |
| | 171 | | | |
| | 169 | | | |
| | 164 | | | |
| | 166 | | | |
| | 164 | | | |
| | 165 | | | |
| | 163 | | | |
| | 162 | | | |
| | 161 | | | |
| | 163]; | | | |

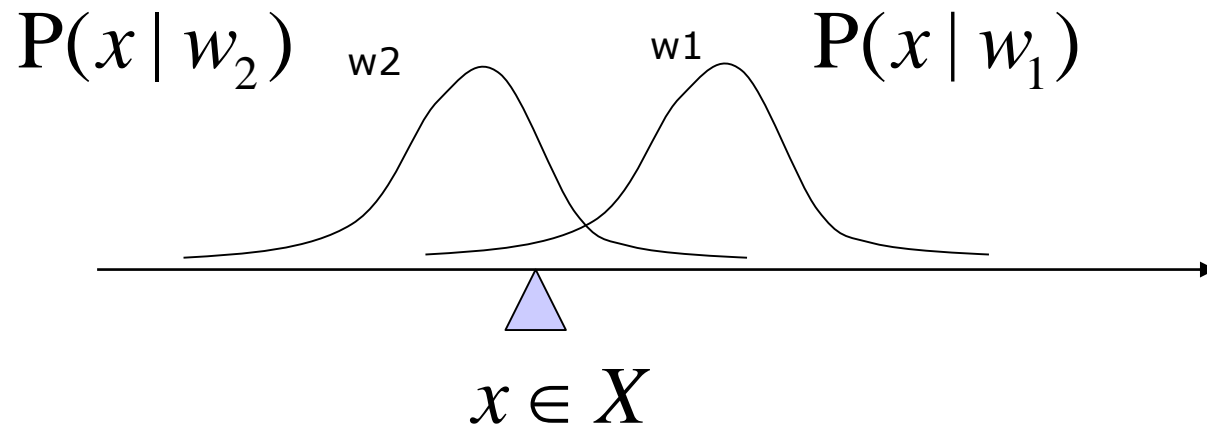
$$P(w1) = 21 / (21 + 28)$$

$$P(w2) = 28 / (21 + 28)$$

$$P(w1) + P(w2) = 1$$

Back to Bayesian Probability

- x is given, is it w_1 or w_2 ?



$$P(A | B) = \frac{P(A \wedge B)}{P(B)}$$

$$P(A | B)P(B) = P(A \wedge B) = P(B | A)P(A)$$

$$\therefore \Pr(A | B) = \frac{P(B | A)P(A)}{P(B)}$$

$A \rightarrow w_1, B \rightarrow x$
 $A \rightarrow w_2, B \rightarrow x$

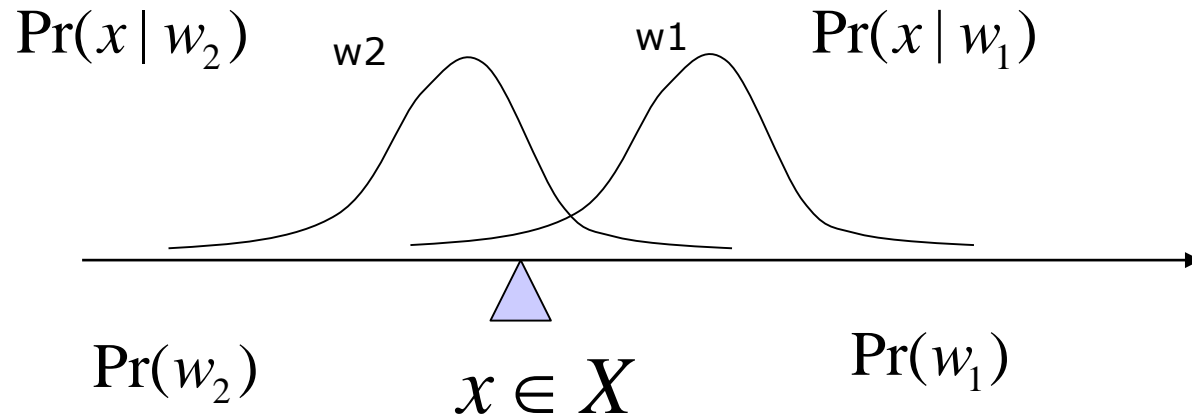
$$\therefore P(w_1 | x) = \frac{P(x | w_1)p(w_1)}{P(x)}$$

$$\therefore P(w_2 | x) = \frac{P(x | w_2)p(w_2)}{P(x)}$$



Definition

Bayesian Classifier



$$\Pr(w_1 | x) = \frac{P(x | w_1) p(w_1)}{P(x)} > \Pr(w_2 | x) = \frac{P(x | w_2) p(w_2)}{P(x)}$$

then, $x \in w_1$

otherwise, $x \in w_2$

Finally, $p(x)=?$

$$P(w_1 | x) = \frac{P(x | w_1) p(w_1)}{P(x)}$$

$$\rightarrow 1 = P(w_1) + P(w_2)$$

$$\therefore P(x) = P(x | w_1) P(w_1) + P(x | w_2) P(w_2)$$

- Finally,

$$P(w_1 | x) = \frac{P(x | w_1) p(w_1)}{P(x | w_1) p(w_1) + P(x | w_2) p(w_2)}$$

Posterior Probability

Posterior Probability in General

$$P(w_i | x) = \frac{P(x | w_i) p(w_i)}{P(x) = P(x | w_1) p(w_1) + P(x | w_2) p(w_2)}$$

$$\rightarrow P(w_i | x) = \frac{P(x | w_i) P(w_i)}{\sum_k P(x | w_k) P(w_k)}$$

when $\sum_k P(w_k) = 1$

Warning !... $\sum_k P(x | w_k) P(w_k) \neq 1$ 30



Engineering Notation

$$P(\mathbf{w} | \mathbf{x}) = \frac{P(\mathbf{x} | \mathbf{w})P(\mathbf{w})}{P(\mathbf{x})}$$

$$\textit{Posterior} = \frac{\textit{likelihood} \times \textit{prior}}{\textit{Evidence}}$$

In engineering, likelihood is one of the popular solution.

What is the difference between Likelihood and Posterior probability?

$$P(w | x) = \frac{P(x | w)P(w)}{P(x)}$$

- likelihood-based classifier

$$P(x | w_1) > P(x | w_2)$$

then $x \in w_1$

대충 키 큰 사람은
평균이 181,
작은 사람은 165
이니,
X=175는 키가 큰쪽에
확률에 가깝다?

- Posterior probability-based classifier

$$P(w_i | x) = \frac{P(x | w_i)P(w_i)}{P(x | w_1)P(w_1) + P(x | w_2)P(w_2)}$$

$$P(w_1 | x) > P(w_2 | x)$$

then, $x \in w_1$

X=175인 경우,
키가 클 확률은 얼마
작을 확률은 얼마이므로
키다 크다 또는 작다..

Example: Test4.m

$$x \sim N(\mu, \sigma) = \frac{1}{\sigma\sqrt{2\pi}} \exp\left[-\frac{(x-\mu)^2}{2\sigma^2}\right]$$

- $N(m,s) \rightarrow$ normpdf in Matlab

- $x = 175 \rightarrow N(m,s,x=175)$ $p(x=175 | w_1) = \frac{1}{\sigma_1\sqrt{2\pi}} \exp\left[-\frac{(175-\mu_1)^2}{2\sigma_1^2}\right]$

- Likelihood prob. classifier $P(x | w_1) = pxw1 = 0.0392$

$$P(x | w_2) = pxw2 = 0.0009$$

- Posterior prob. classifier

$$P(w_1 | x) = pw1x = 0.971$$

$$p(w_2 | x) = pw2x = 0.029$$

Theoretical Interest

- We can think error.

$$P(\text{error} | x) = \begin{cases} p(w_1 | x) & \text{if we decide } w_2 \\ p(w_2 | x) & \text{if we decide } w_1 \end{cases}$$

$$P(e) = P(e | x)P(x)$$

- Thus, from posterior classifier, we define $p(e)$

$$P(w_1 | x) > P(w_2 | x) \rightarrow$$

$$\textit{Bayesian classifier} : \arg \max(p(w_i | x))$$

$$\textit{Bayesian Error} : \arg \min(p(w_i | x))$$

Bayesian Error is,

- Very small.
- In many cases, Bayesian classifier is better than you.
- Most classifiers are compared with Bayesian error.
- If you have success of designing new classifier, in general, its performance is probably rather better than Bayesian classifier.
- Mathematically, Bayesian classifier is **VERY STRONG**.
 - Question: Why Deep Learning is so good?
 - Because, DL has the function of finding **GOOD Feature**.

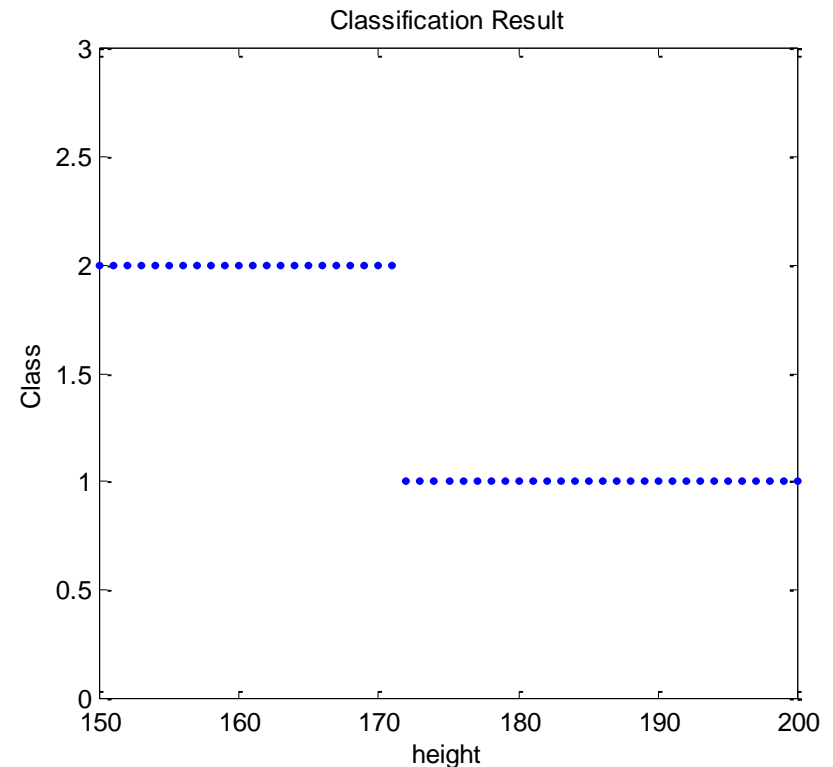
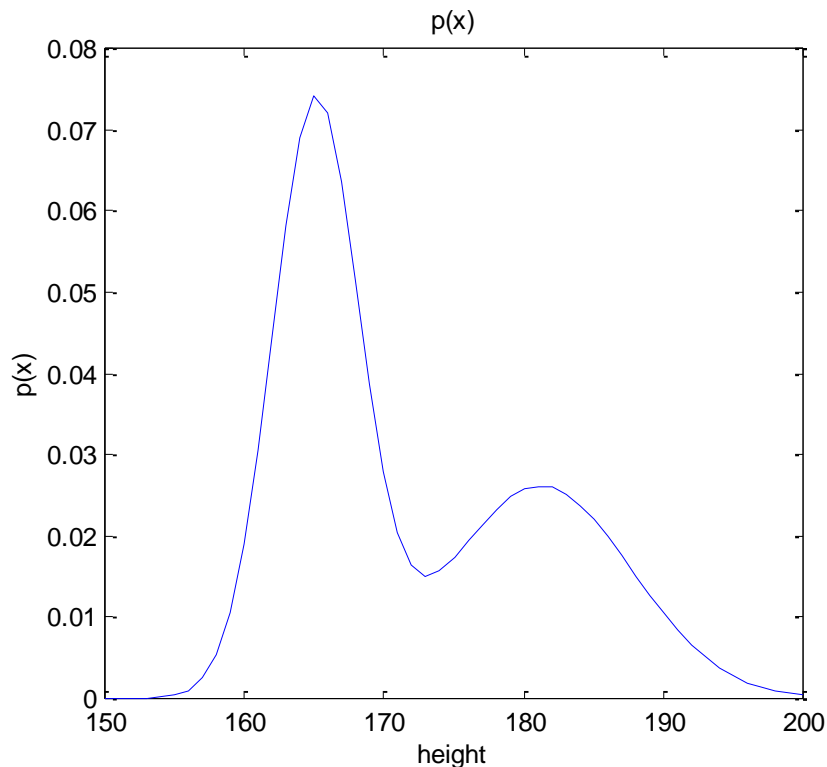


Example. Test 5.m

Plot everything

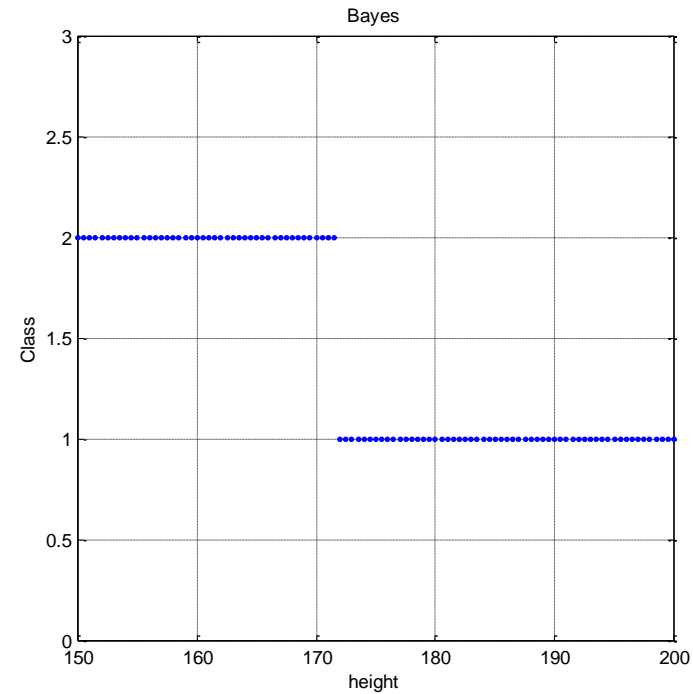
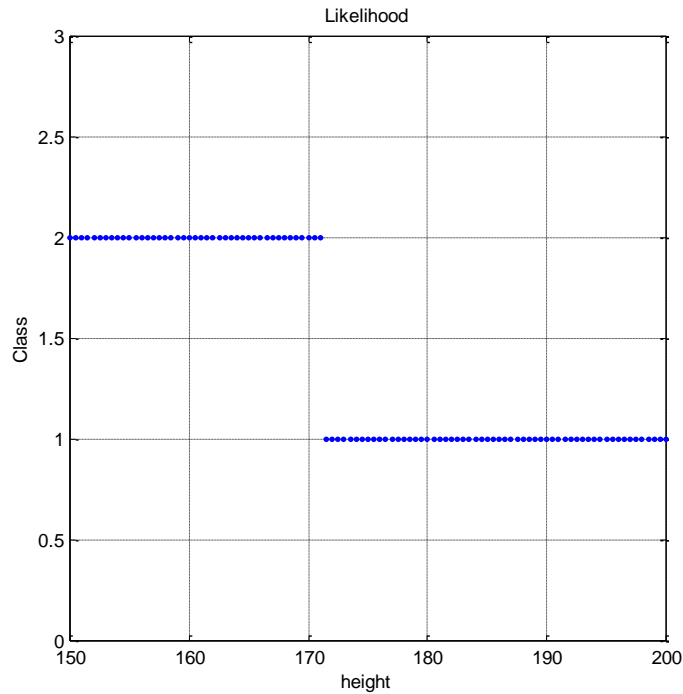
- $P(x) \quad \therefore P(x) = P(x | w_1)P(w_1) + P(x | w_2)P(w_2)$

Bayesian classifier: $\arg \max(p(w_i | x))$



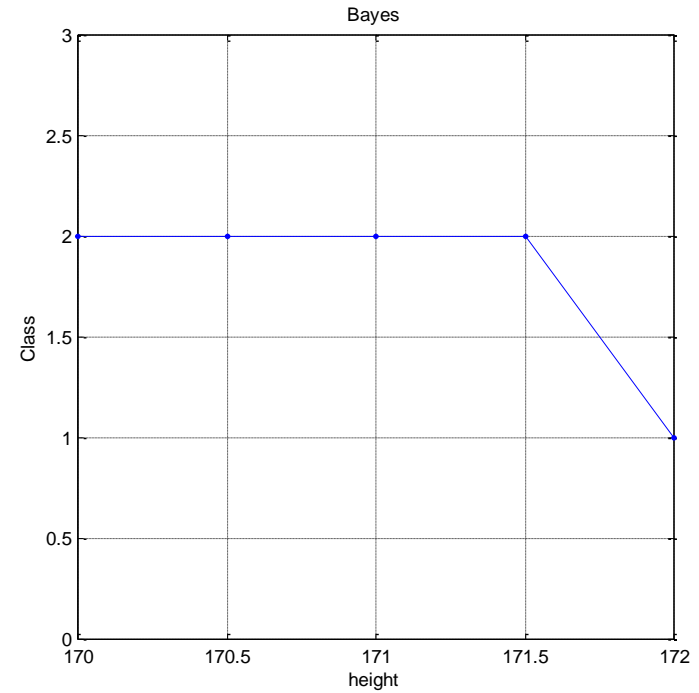
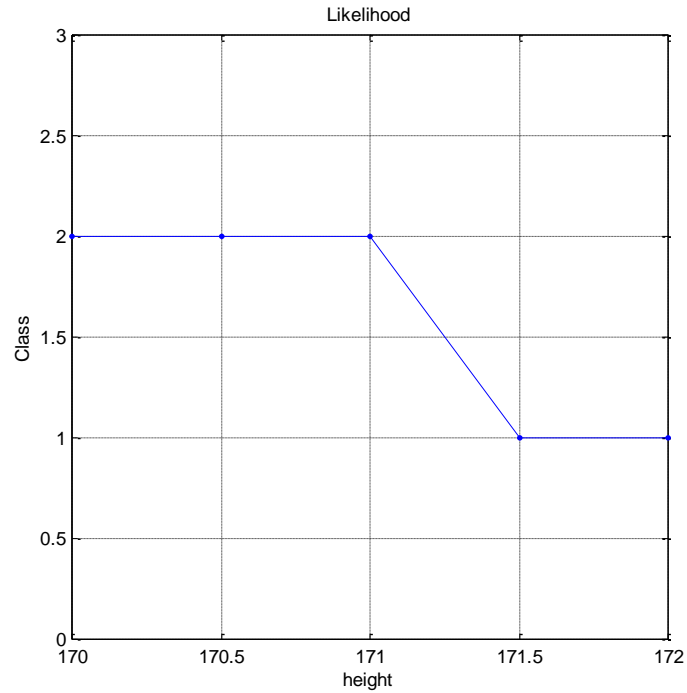
Likelihood Vs. Posterior

$$i = \arg \max(P(x | w_i)) \quad \text{vs.} \quad i = \arg \max(P(w_i | x))$$



Equal?

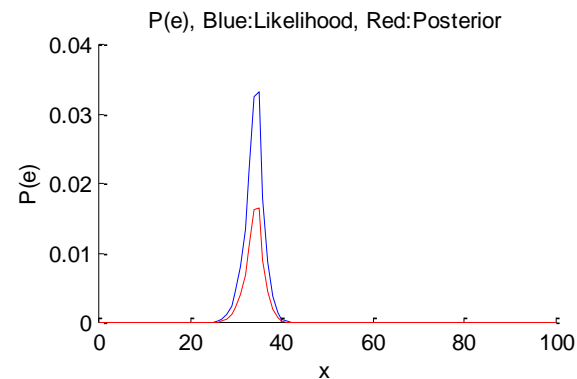
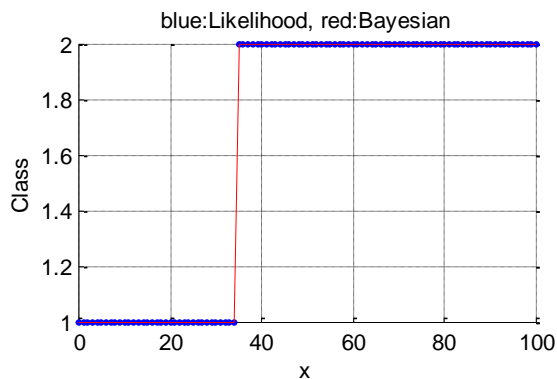
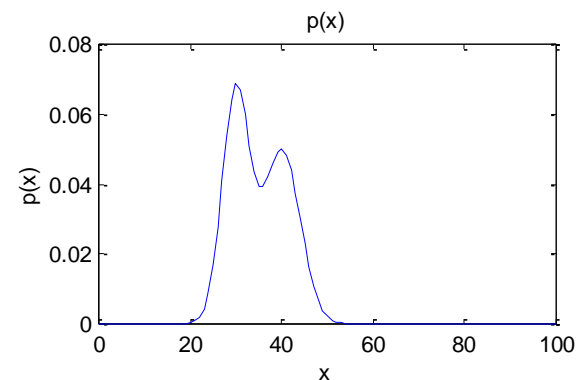
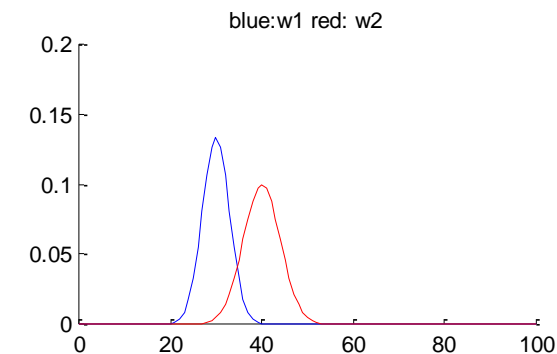
Overlapped Area



The Most Important Factor of Classifier.

→ Minimize Error on Overlapped data

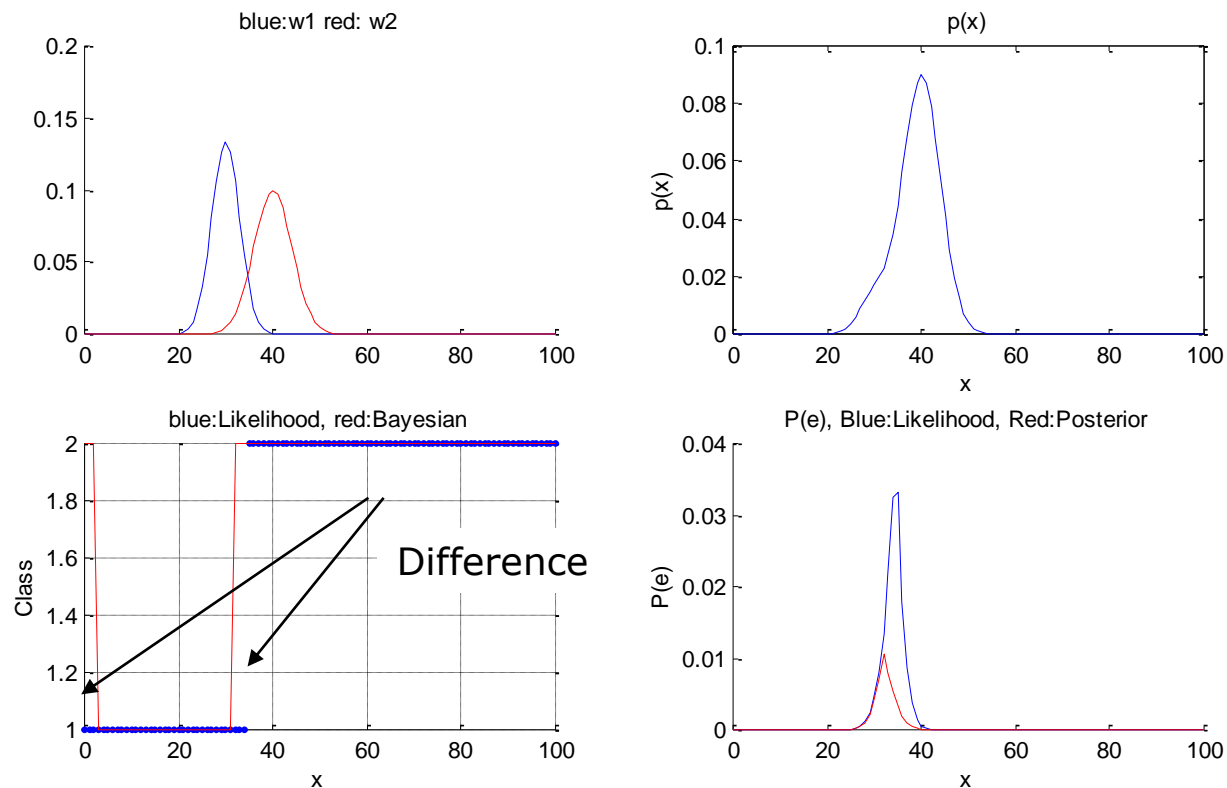
- New Data in Test 6.m
- $w1 \sim N(30,2)$ $w2 \sim N(40,4)$ $p(w1)=p(w2)=0.5$



Problems of Likelihood.

When $\underline{P(w_1) \neq P(w_2)}$

- Likelihood CANNOT be used for $P(w_1) \neq P(w_2)$
- Ex) $P(w_1)=0.1$ $P(w_2)=0.9$



Example of Bayesian Classifier : Sensor for Something

- Example of PSD (distance sensor)
- If (distance > 0.8) then “human exists” else “nothing”.



Returns “distance”

Who will choose threshold?

- 1. Adhoc
 - Well, 0.8 could be the possible value.
 - You will go to Jail... T_T..

- 2. Likelihood

- After 100 samples,

$$P(x | w_{human}) > P(x | w_{nothing}) \rightarrow \text{Human}$$

- When samples are not balanced... it also fails.

- 3. Bayesian

- After 100 samples

$$P(w_{human} | \mathbf{x}) > P(w_{nothing} | \mathbf{x}) \rightarrow \text{Human}$$

- You did your best except for Deep Learning..^_^...



Specification of Bayesian Classification

- Bayesian classification
 - It requires a lot of Samples
 - Everything are designed with Probabilistic Distribution
 - **Therefore, Modeling-based Method(Parametric Method)**
- When class is added in online environment, it is useless.
 - But, most classifications are useless, too.
- When new samples cannot be used.
 - After sampling, Bayesian classifier is calculated.
- Any method in which New samples are updated,
 - Non parametric method(usually, Kernel based method)



Classification and Features

- x is a random variable.
- But, x is also called as a feature vector.
- In a given problem, **you should find a good feature.**
- Grade, creativity, moral attention could be features for recruiting students.
- PSD distance is not enough. Movements could be OK.
- **Without GOOD features, classifier cannot work.**

